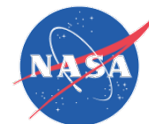




Scavenging Flight Hardware as a Transitional Form of Non-Volatile Resource Utilization.

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Introduction

Supportability refers to the maintenance, logistics and operations needed to sustain a long term human-robotic operation.

Supportability issues drive the retirement of exiting capabilities

- Space Shuttle after 2010 and Space Station after 2015
- A supportable infrastructure is key to building a long term capability.

Lunar Supportability Technology Roadmap describes a Resource Independence Strategy

- Breaking the dependence on logistics early provides greatest benefit.
- Currently ISRU (particularly non-volatile) appears late in the program.

Supportability Technologies

- Supportability as Embedded capabilities
- Supportability as external Process technology
- Establishes relationship of Repair, Scavenging, In-Situ Fabrication

Scavenging Flight Hardware provides a transition to ISRU

- Treats portions of flight vehicle as payload
- Leads to “Bootstrap” of Non Volatile ISRU



Lunar Supportability Needs

Lunar Outpost compared to Space Station Logistics:

- Lunar payload only ~20% of ISS payload (simple cargo mission)
- Lower flight frequency
- No return option for hardware servicing

Greater Risk of Damage

- More EVAs long travel distances over rugged terrain
- Environmental Degradation: High Vacuum, Thermal, Intense Radiation
- Hardware Surface Damage left untreated results in:
 - Mechanical Shaft & Bearing Failures
 - Leakage of Hatchways and EVA Suits
 - Degradation of Optics and Instruments
 - Malfunction of Fluid Connectors, Electrical Connectors, and Cables

Operational Constraints

- Limited Crew Skills in Diagnostic, Repair, Fabrication
- Limited Equipment Availability
- Sparse power and communications infrastructure



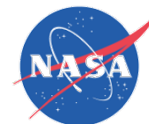
Resource Independence Strategy

Lunar Outpost Supportability Plan: (ref J. Green)

- Migrate from 100% Logistics Dependence toward Logistics Independence
- Select technologies to minimize the dependence on (imported) Earth resources
- Minimize the cost of supporting long term operations
- Maximize use of available resources (scavenge, recycle, ISRU)
- Demonstrate resource independence that is essential to Mars missions

Path to Logistics Independence starts with In-Situ Maintenance

- In Situ Component Level Replacement saves 82% Mass & 95% Cost (electrical).
- Requires In Situ Diagnostic, and Test capabilities
- In Situ Repair of Structural Damage
- In Situ Repair of Cumulative Surface Damage (Wear and Tear)
- Need Repairable Hardware Designs and Materials
- Repairable also implies Scavengable and Reusable
- Must address operational limitations
 - Minimize equipment required
 - Minimize Crew Skill required



Flight Hardware an In-Situ Resource

Scavenging Flight Hardware *improves payload performance*

- Cargo Landers have complete systems available in good (slightly used) condition
- Exploit landers as a source of scavengable (or salvageable) hardware
- Flight vehicle is regarded as payload (Cargo Lander)
- Alternative to logistics payload as source of spares
- Scavenged and reused hardware can build infrastructure including ISRU
- Maintenance and Scavenging involve the same Operations

Scavenged Materials

- Surplus Hardware can be scavenged for its material content
- Alternative to logistics source for supportability process materials
- Provides a “low hanging fruit” alternative to non-volatile ISRU

In-situ Repair and Scavenging drives new requirements

- Requires New In Situ Process Technologies
- Requires New Embedded Technology design requirements
 - Hardware: Common, interchangeable, reconfigurable, accessible, self diagnostics and self prognostics
 - Materials: Common, recyclable, reusable by in-situ processes

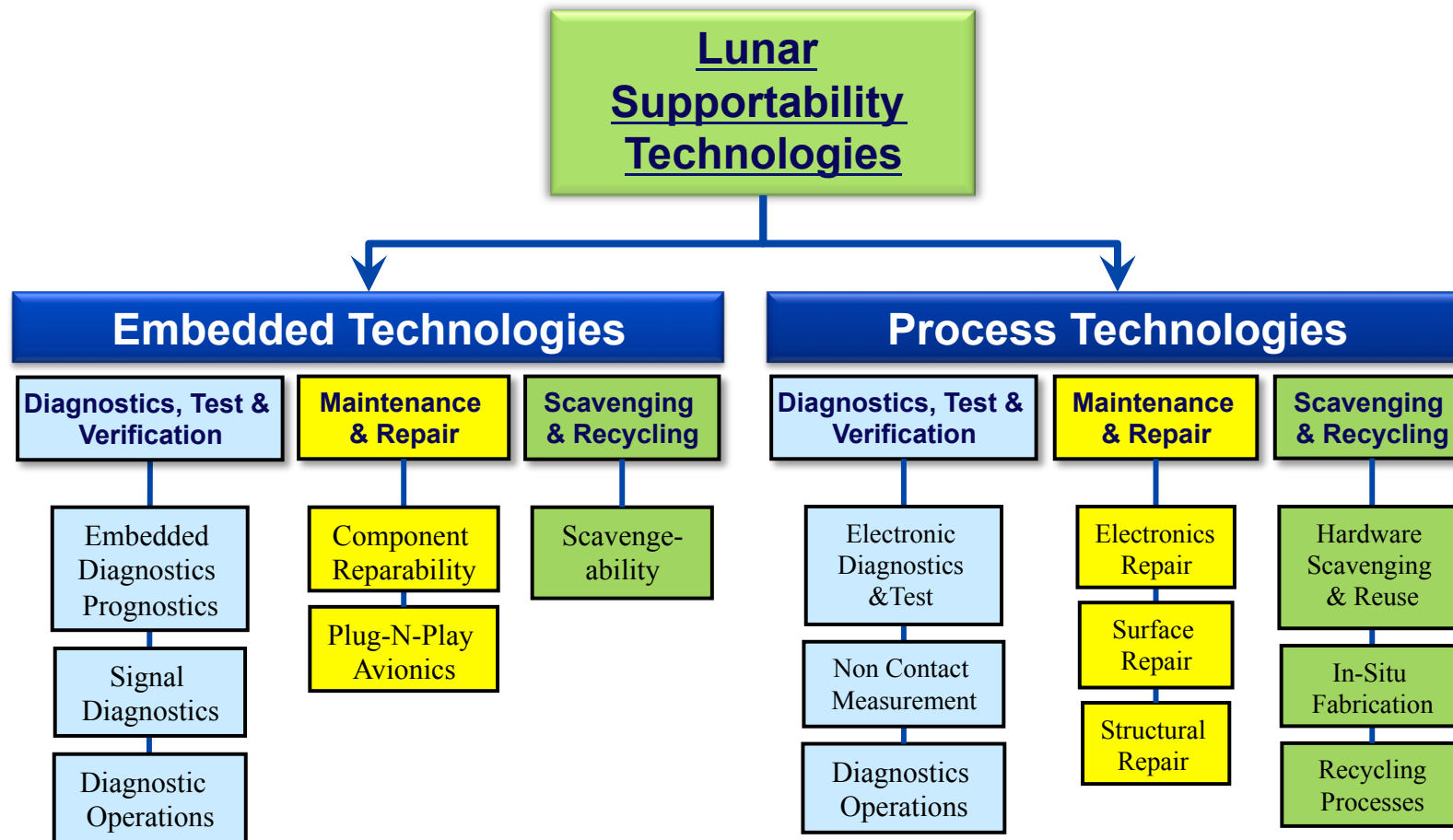


Supportability Technology Development Strategy



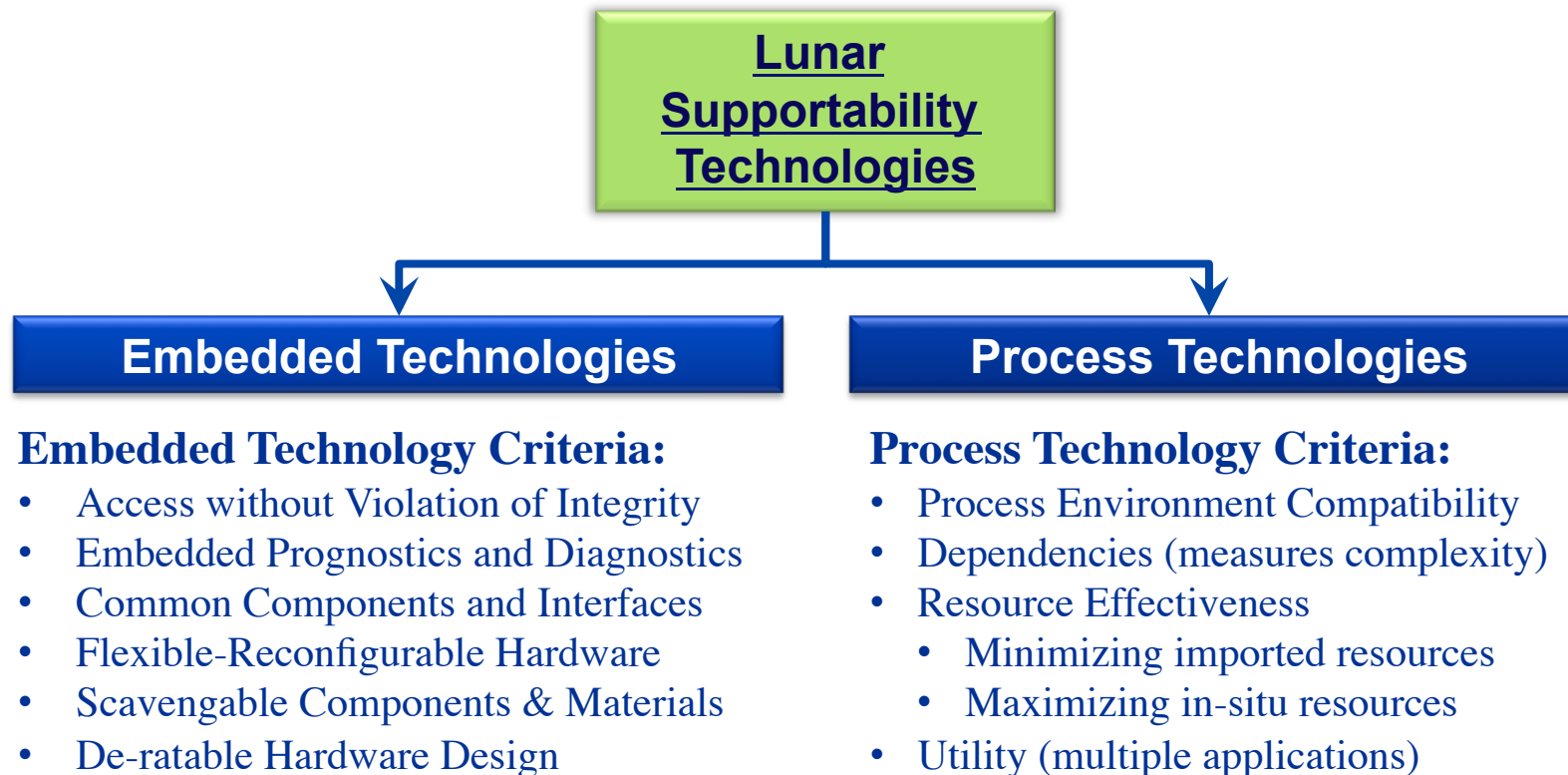


Supportability Technologies





Supportability Technologies





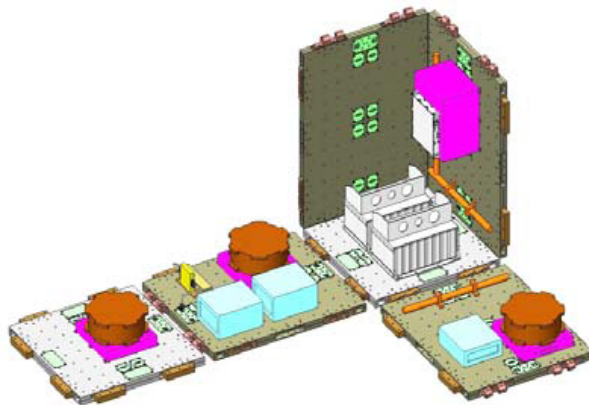
Scavenging Flight Hardware

Primary Scavenging Application: Build an inventory of spares

- Lunar Replacement Unit (LRU) easily acquired, checked-out and used.
- Sub-assemblies Replacement Units (SRU) are Intermediate Level
- Single Components. (Avionics is usually disabled by a few components)

Secondary Scavenging Application: Repurpose Flight Hardware

- Expand Infrastructure: Power, Communications, Robotics
- Supportability: Maintenance tools and facilities
- ISRU: Resource Acquisition and Processing Equipment.
- *EXAMPLE:* A scavenged flight computer serves as controller for maintenance or fabrication equipment or ISRU processes.



Air Force Plug n Play Satellite technology developed by the Air Force Research Lab is intended to quickly integrate and launch satellites in 6 days. PnP architecture attacks the integration complexity and accessibility issues that impede rapid deployment .

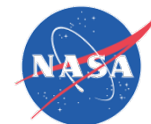
- Accommodates a wide array of instruments and avionics combinations.
- Highly accessible enclosure assemblies with hinged unfold-able structure
- Uses a self organizing data network system for rapid integration
- Distributes power with the network. (like USB)
- Permits rapid access for last minute changes with minimum turn around.
- *Plug N Play Avionics features are Enabling for Electronics Scavenging.*



Scavenging Materials

Hardware may be scavenged for its material content and recycled for repairs or to create new hardware by in-situ fabrication

- Fabrication with recycled material would produce only simple components.
- Simple components can be combined with small amounts of high value technology to create new equipment.
 - Bearings,
 - Electronics,
 - Optics,
 - Sensors,
 - Valves
- Concept harkens back to the "vitamin technology" a concept introduced by Freitas in 1980
- Up mass is minimized
- In situ resources is maximized



Fabrication with Scavenged Materials

Most conventional fabrication processes are not viable:

- Incompatible with space environment,
- Massive payload costs
- Complex Dependencies, Complex Feedstock Pre and Post process operations
- Imported Process Resources (gases, lubricants, fluxes)
- Poor Resource Utilization (waste product)
- Poor Utility

Free Form Fabrication processes that exploit the environment are more viable

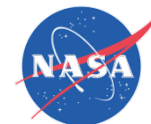
- **Electron Beam based FFF is a particularly attractive for space applications**
- *Space Compatible*: Vacuum, low G
- *Simple Dependencies*: Uses only Electric Power and Feedstock
- *Resource Effective*: Little or no waste
- *Utility*: Flexible, Uses wide variety of materials



**E-Beam Fabrication
(EBF3)**
(ref K. Taminger LaRC)



**E-Beam Melting
(EBM)**
(ref Arcam AB)



Fabrication Technology

Current FFF Fabrication Limitations:

- Products are rough casting-like requiring a post process machining to finish
- Finishing machining defeats the advantages of FFF

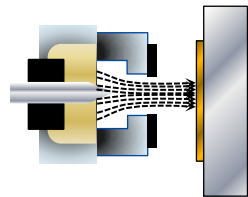
Advancing FFF

- Improve fundamental material feedstock processing and delivery with Electrostatic & Electromagnetic and Acoustic Methods
 - Solid (Powder)
 - Liquid (Droplets)
 - Vapor & Ion Deposition
- Near Term: *Pre-Encapsulated Hardware* into In situ fabrication processes. (*"Vitamin technology"*)
- Long Term: *Develop Progressive Refinement* technologies provide precise finished products.

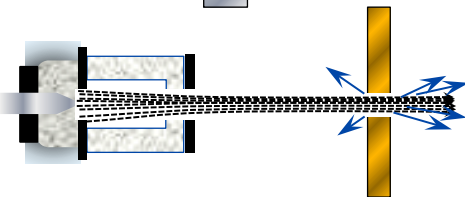
Advances in Industry: FFF in metals has been rapidly maturing and some have quality the same or better that conventional processes. Certain FFF Titanium Turbine Components are currently being qualified for Aerospace Applications
(*Ref, Aerospace Manufacturing and Design*)



Fabrication & Feedstock Processing Technologies



Electrostatically
Directed
Powders



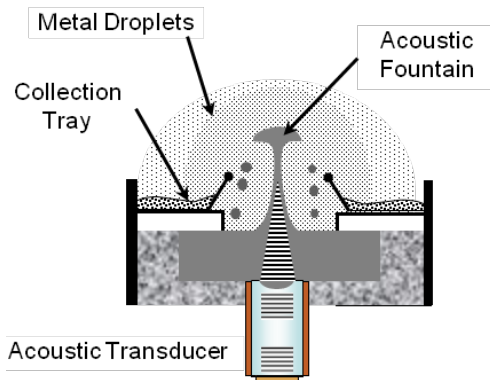
Electrostatically
Driven High
Velocity Particle Jet

Powder Technologies:

- Suited for high temperature materials
- Exploit naturally occurring media
- Manipulated by all electric techniques

Droplet Accretion:

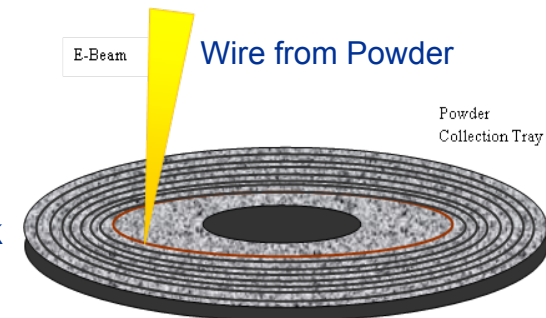
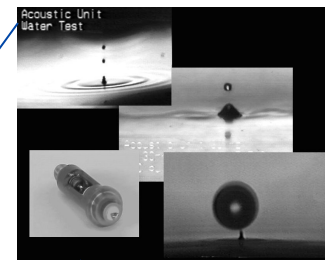
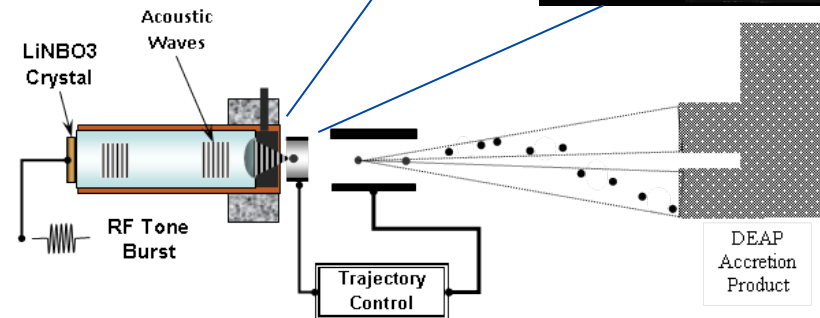
- Suited for low volatile metals
- Precise Acoustic Ejection
- Electrostatic Electromagnetic Manipulation



Metal Feedstock Generation:

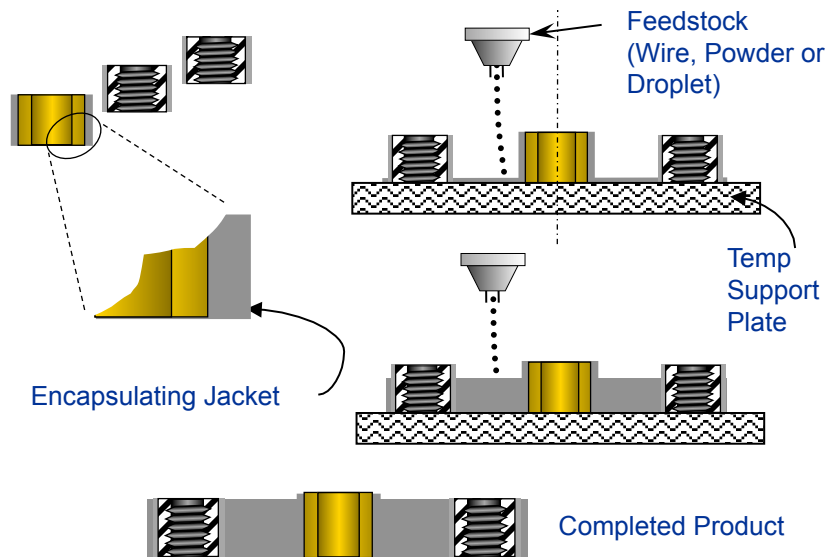
Molten Metal converted to a versatile powder feedstock.

- Acoustic Fountain Technique
- Scavenged or ISRU metals
- Converted into intermediate feedstock by FFF technique.





Pre-Encapsulated Technology

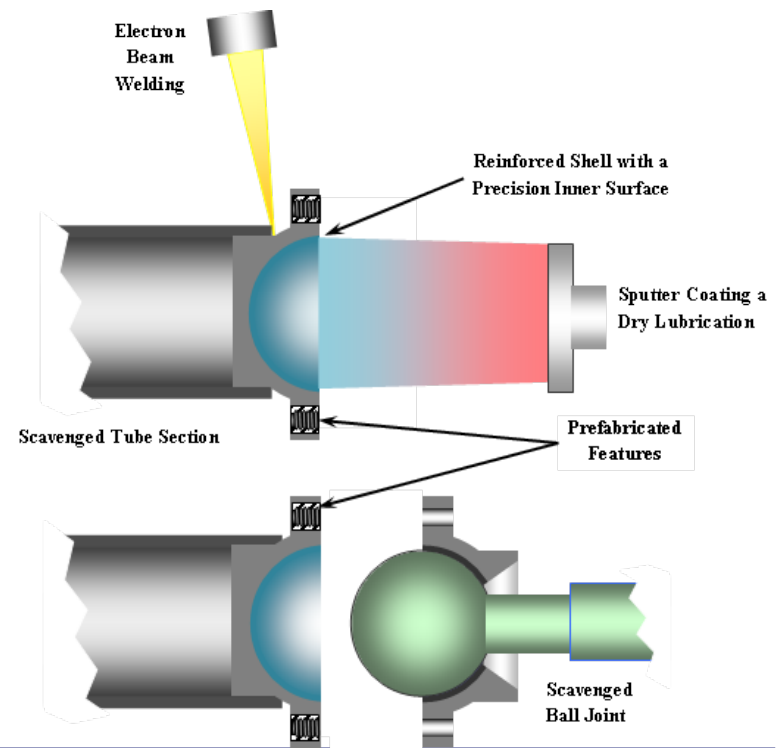


Pre-encapsulated Features: Pre-encapsulated precision components or mechanisms can be integrate into FFF products.

- Imported or Scavenged Features
- Similar to “weld on” features.

In-Situ Fabricated Assemblies may be composed of a mix of hardware and materials from various sources

- Imported Pre-Encapsulated hardware
- Scavenged Hardware
- FFF Fabricated Components



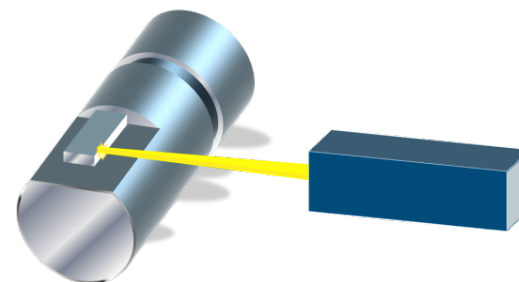
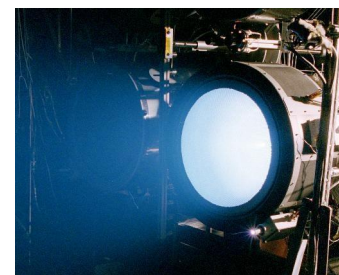


Advancing Surface Repair and Finishing

Focused Ion Beam Technologies for Surface Repair and Finishing

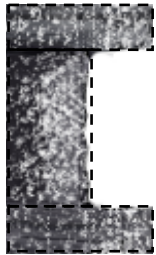
FIB technology provides molecular scale manipulation of materials using focusable, steerable beams. FIB eliminates masking materials and steps .

- Subtractive Processes
 - Ion Etching: Etches materials, Removes Contamination, Etch Features
 - Ion Milling: Cut deep features, form cutting edges, smooth surfaces
- Additive Processes
 - Ion Deposition (Sputtering) (metal, ceramic, polymers)
 - Fill Voids and Scratches
 - Apply Coatings (optical, conductive, insulating, lubrication)
 - Ion Implantation: Enhance material properties
 - Electrical
 - Harden Metals
- Uses electrostatic/electromagnetic fields for beam manipulation
- High Vacuum and Low Gravity compatible
- Compatible with Electron Beam technology
- Shares a heritage with Ion Propulsion





“Progressive Refinement” Free Form Fabrication



Progressive Refinement FFF combines Additive and Subtractive processes with closed loop controls and variable process scaling to fabricate a finished product. Represents a convergence of Supportability technologies.

- Non Contact Measurement Technologies to monitor the process (closed loop)
- Additive + Subtractive processes alternate to correct errors.
- Progressively Refinement rescales processes as product approaches the final dimensions.



- + **Millimeter-Scale Additive:** Weld Wire or Powder Deposition,
- **Millimeter-Scale Subtractive:** Electron Beam Ablation and Glazing



- + **Micrometer-Scale Additive:** Droplet or Colloidal Deposition
- **Micrometer-Scale Subtractive:** Electron Beam Ablation or Ion Etching



- + **Molecular-Scale Additive:** Vapor or Ion (sputtering) Deposition,
- **Molecular-Scale Subtractive:** Ion Etching, Focused Ion Beam Milling
- Ion Implantation and Deposition: Applies molecular scale final finish coating and adjusts surface properties
 - Mechanical Hardness
 - Electrical and Thermal Conductivity
 - Corrosion Resistance



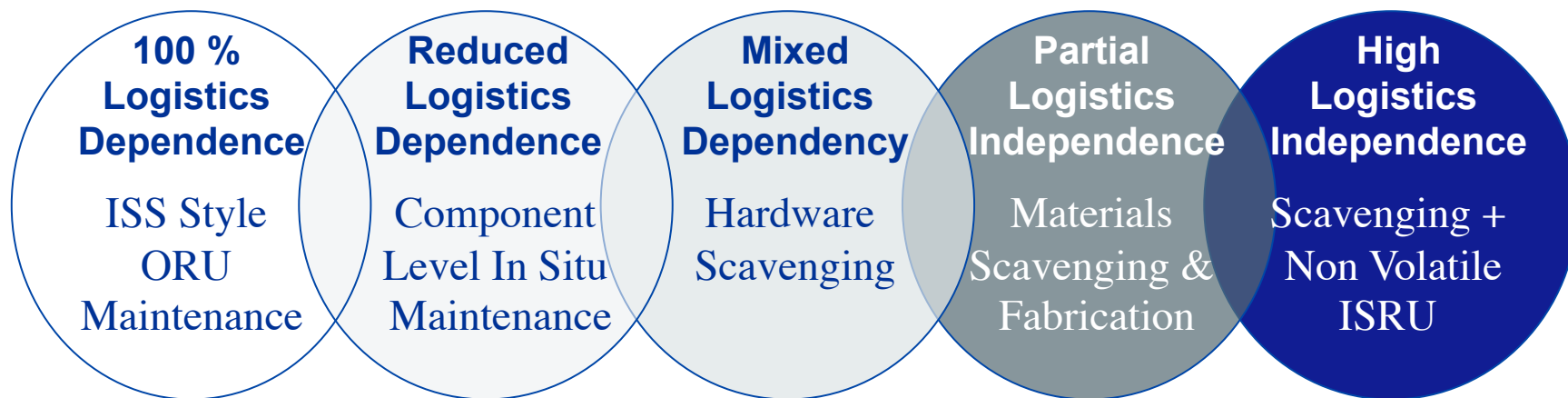
Summary

Supportability Strategy calls for *Logistics Independence*.

- In-situ Diagnostics, Repair and Scavenging technology are closely interrelated
- Scavenging exploits available cargo lander flight hardware as “payload”
- Complex “Vitamin” technology is imported from Earth as payload or flight hardware
- Scavenging Materials serves as a near term alternative to non volatile ISRU
- Flight Hardware designers must *embedded* repairable and scavengable features
 - Accessible , Self Diagnostics, In Situ Repairable Materials
- Electric Material Manipulation techniques are essential to advancing In situ repair and fabrication [Electrostatic, Electromagnetic, Acoustic]
- Electron Beam and Ion Beam and Acoustic techniques are all electric, vacuum compatible technologies suited for in-situ repair and fabrication
- Progressive Refinement is a hybrid approach to FFF and may change how we make metal components in low volume high value production.



Conclusion



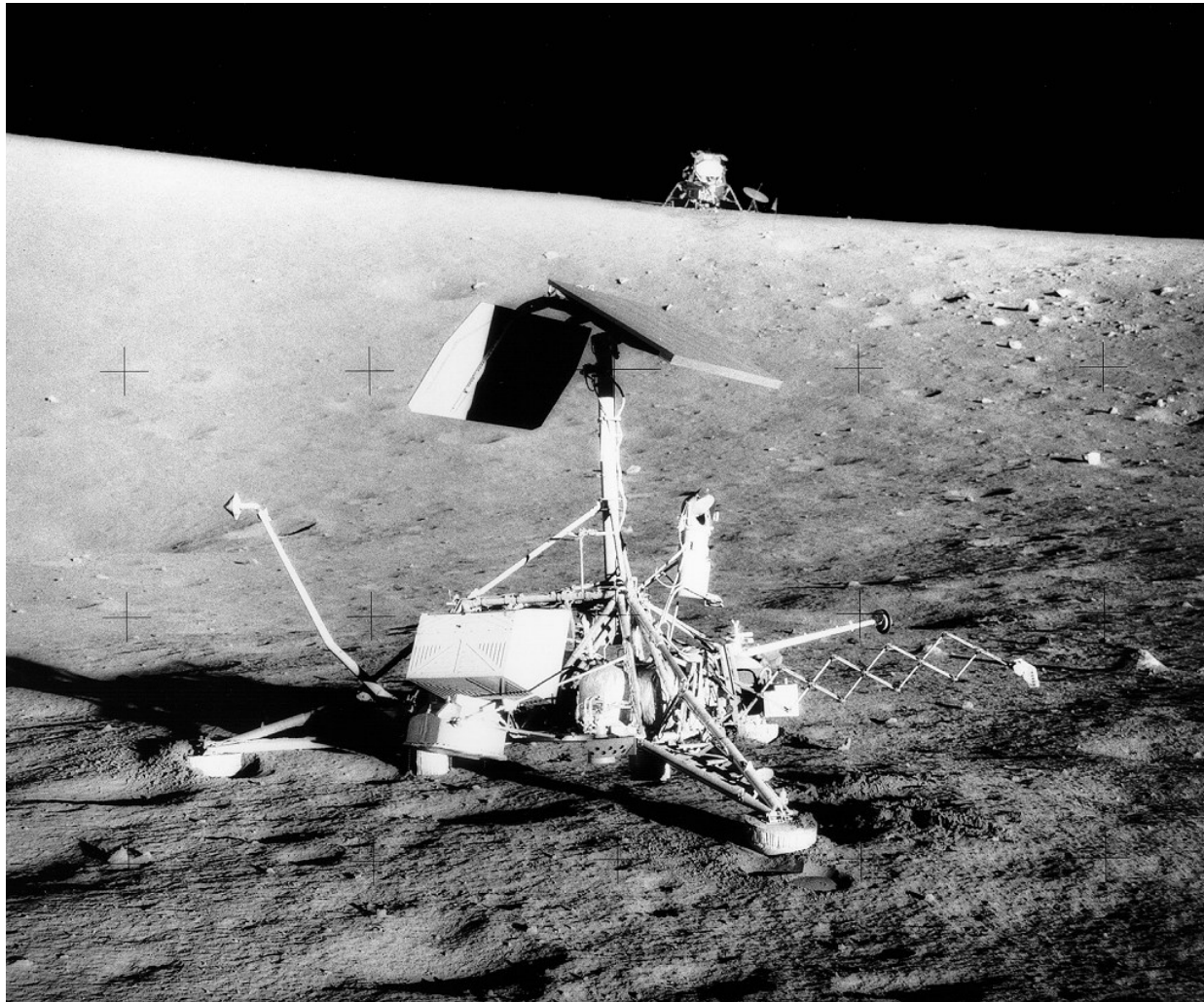
Adopting *Logistics Independence* is an approach that can improve program Supportability and Affordability.

- In Situ Component Level Maintenance begins reducing costs early
- Success depends on *Embedding Supportability* into Flight Hardware
- Hardware and Material scavenging eases the transition to ISRU
- Supportability processes can be used to “Bootstrap” the ISRU infrastructure.
- The Supportability path to ISRU begins at the Space Station

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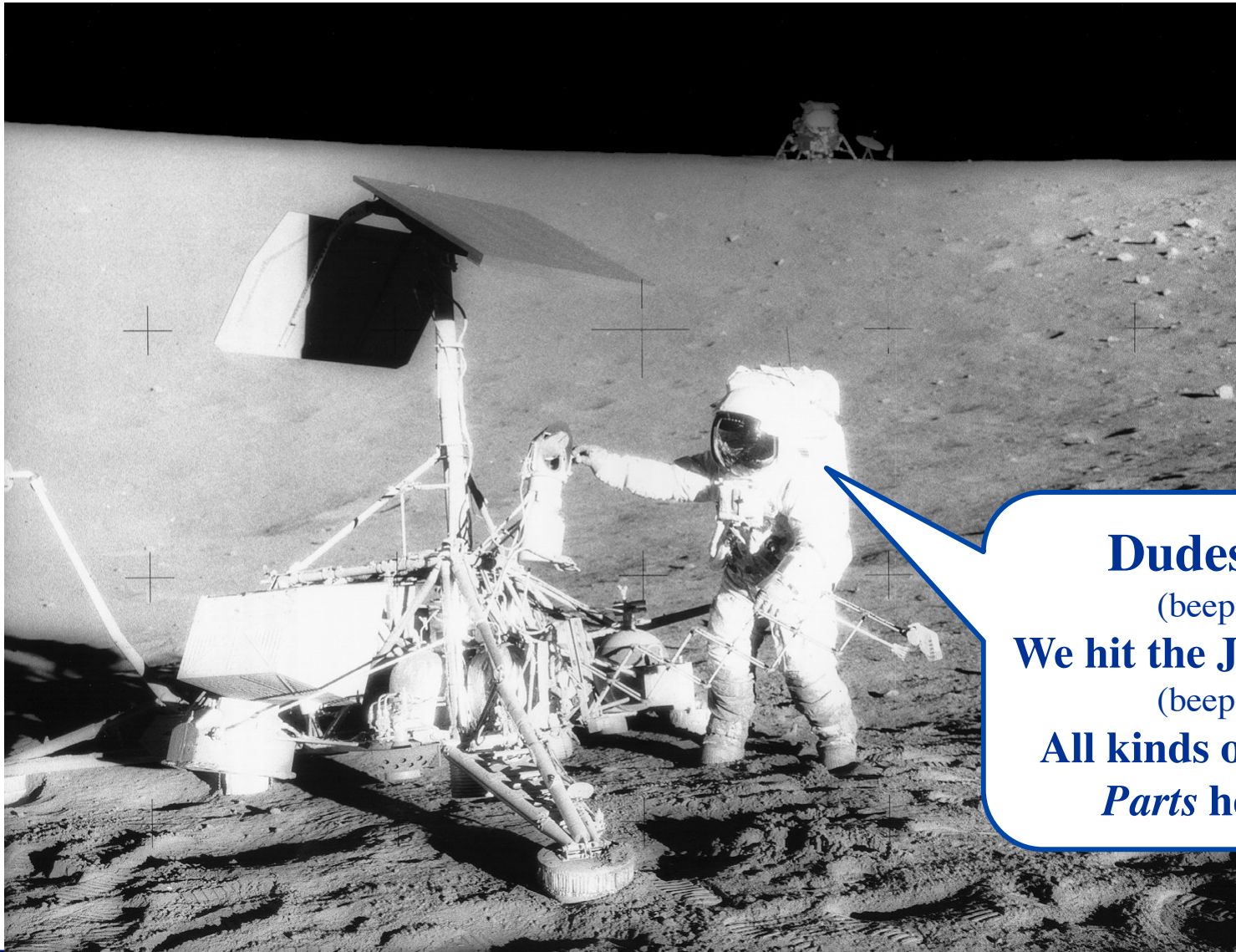
Scavenging



Apollo 12 meets Surveyor



Scavenging



Dudes!!
(beep)
We hit the Jackpot!
(beep)
All kinds of *Cool*
***Parts* here.**